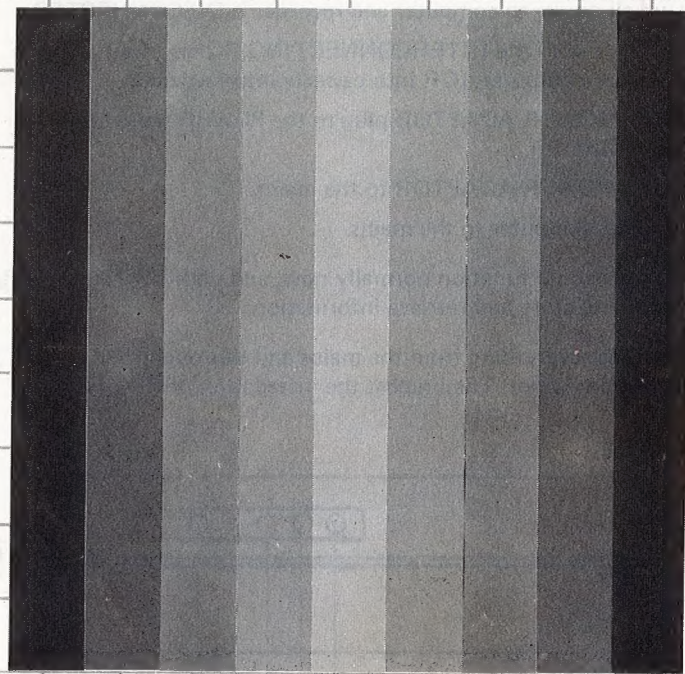


# **DICK SMITH VZ200**

**DATA CASSETTE RECORDER**



**X-7207**

## **Instruction Manual**

This DATA CASSETTE RECORDER is specially engineered to act as a mass storage memory unit for personal computers. The volume and tone levels of the recorder have been pre-set to provide the best possible read/write level. No further adjustment should be necessary.

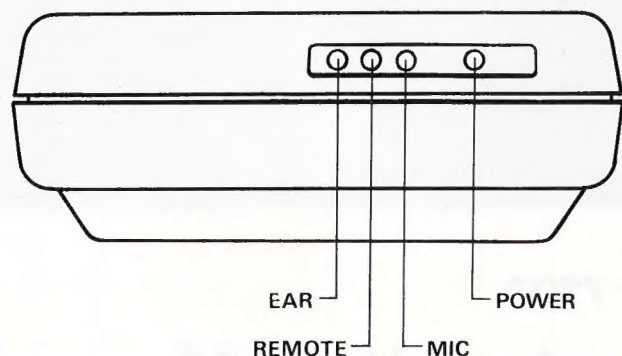
If your computer, features a built in cassette interface unit, everything you need to begin storing and retrieving data and programmes is included with the DATA RECORDER. If your computer does not have this feature, however, you may require an interface unit.

### Installing the DATA RECORDER

- 1) Make sure all power to computer and recorder is DISCONNECTED.
- 2) Plug the free end of the INTERCONNECTING CORD into the TAPE socket of your computer. (OR into cassette interface unit)
- 3) Connect the POWER ADAPTOR plug to the POWER socket on the DATA RECORDER.
- 4) Connect the POWER ADAPTOR to the mains.
- 5) Connect your computer to the mains.

Your computer should function normally now, and your DATA RECORDER should be ready to store and retrieve information.

If not, disconnect everything from the mains and thoroughly clean the TAPE socket on your computer. Then repeat the installation procedure.



### Using the DATA RECORDER

#### To load a programme or game:

- 1) Insert the programme tape into the DATA RECORDER.
- 2) Press the REWIND button on the DATA RECORDER.
- 3) Type CLOAD on your keyboard (For Cassette LOAD).
- 4) Press the PLAY button on the DATA RECORDER.
- 5) Your computer will notify you when loading is complete.

#### To save data or programmes:

- 1) Insert a blank tape into the DATA RECORDER.
- 2) Press the REWIND button on the DATA RECORDER.
- 3) When the tape is rewound, press the RECORD and the PLAY buttons on the DATA RECORDER at the same time. (NOTE: Make sure that the inserted tape does not contain important data. This operation will erase and record over any existing data.)
- 4) Type CSAVE on your keyboard.
- 5) Your computer will tell you when the operation is complete.